



DEMOLAY

MASSACHUSETTS

TEN-PIN & CANDLEPIN BOWLING TOURNAMENT RULES AND REGULATIONS

1. A team consists of five (5) Active DeMolays. No team can bowl with four DeMolays. If a bowler is late, he must arrive and bowl before the end of the first string. If he arrives after the first string, his team is disqualified.
2. No bowler may have reached his Majority- all bowlers must be Active DeMolays.
3. Proper footwear will be worn on the alleys, at the discretion of the facility where the Tournament is being held. Awards will be presented following the completion of bowling and shoes have been returned to the facility management.
4. A team may have substitutes of any number. A player may be removed from the game after the first string and be used as a substitute in the third string, provided he does not bowl (practice) while the match/tournament is in progress.
5. If a chapter enters two teams in a State Tournament, each team has a distinct roster, and that roster is frozen once the Tournament starts. A DeMolay may not switch rosters once the Tournament starts.
6. A match consists of three (3) strings. In the tournament, all results will be determined by total pin-fall.
7. Foul lines and lob lines will be observed by all teams in all games.
8. Each Chapter MUST be accompanied by an Advisor. The Advisor may not be a member of the bowling team and the Advisor will be the scorekeeper (or appoint an appropriate scorekeeper). An Active DeMolay cannot keep the score. Scores will be reported following each string to the Tournament Director.
9. High Single and High Series (Triple) scores will carry throughout the tournament.
10. Each Chapter will supply the Tournament Director with a roster prior to the competition, which includes the bowler's names and birthdates.
11. Awards:
 - Trophies to Top Four Teams
 - High Single Bowler
 - High Series (Triple) Bowler